

# Chapter 1: Introduction

SYS-ED/Computer Education Techniques, Inc.

1: 1

## Features

- Improve programmer productivity
- Increase application efficiency
- User friendly maps
- Map generator

SYS-ED/Computer Education Techniques, Inc.

1: 2

## Map Generator

- Create maps easily and quickly
- Line up fields easily
- Preview the map
- Use extended attributes
- Add prefix to names
- Create arrays
- Group fields

SYS-ED/Computer Education Techniques, Inc.

1: 3

## Input Rules

- Validate input data
- Required fields
- Format dates
- Range checks
- Table lookups
- Uses the Input Rule Editor

SYS-ED/Computer Education Techniques, Inc.

1: 4

## Table Manager

- Create and maintain external tables
- Table changes do not require a recompile
- For validation and look-up tables

SYS-ED/Computer Education Techniques, Inc.

1: 5

## Help Maps

- Create customized help screens
- Application programs do not have to be changed

SYS-ED/Computer Education Techniques, Inc.

1: 6

## Batch Operations

- Generate BMS macros
- Convert maps to BMS/GT
- Backup BMS/GT libraries
- List the maps
- Copy maps

SYS-ED/Computer Education Techniques, Inc.

1: 7

## Help Documentation

- Field Level Help
- Screen Level Help

SYS-ED/Computer Education Techniques, Inc.

1: 8

## Starting BMS/GT

- Type GTB
- The main menu will appear:
  - Maps
  - Library
  - Product
  - System
  - Exit